

DILLON HULSE

Long Beach, CA · (714) 673-7269

dillonhhulse@gmail.com · <https://www.linkedin.com/in/dillonhulse> · dillonhulse.com

Versed in many different arts, I'm eager to contribute my skills and experience to a healthy, creative workplace and collaborate with others to positively affect people's lives. Long-term, I'd like to work towards shooting documentary films, becoming a photographer for a publication, or covering sporting events on either side of the camera.

EXPERIENCE

SEPTEMBER 2018 TO PRESENT

CREW MEMBER, BEACH VISION

Beach Vision is a crew of film and broadcast professionals dedicated to streaming live broadcasts of university sporting events at Long Beach State. I started as an intern – working utility, learning and helping in any way I could – and was hired on in January 2020 to work primarily as a camera operator for events at Walter Pyramid, Blair Field and other facilities around campus. Since then, I've worked multiple positions on the crew; these include roles as audio engineer, replay, technical director, and director for our shows, which began streaming on ESPN+ in Fall 2021.

JANUARY 2020 TO MAY 2020

REPORTER, CAMPUS CONNECTION NEWS

Worked together with classmates and communicated remotely to achieve deadlines for the "Campus Connection" news show at Long Beach State, despite challenges presented by the Novel Coronavirus pandemic. I constructed TV news packages through reporting, shooting interview and b-roll footage, scripting and recording voiceover, and editing all these elements together.

AUGUST 2018 TO DECEMBER 2018

SOUND DESIGNER, VIDEO GAME DEVELOPMENT ASSOCIATION (VGDA)

Joined VGDA at Long Beach State and performed sound design duties for the top-down shooter, "Spreading Suns," composing music, recording vocal assets and creating sound effects for the final product. Our team met up once a week to work on the game, and we also communicated remotely by sharing our individual progress in Trello and monitoring both asset management and version control in Sourcetree. I also attended multiple workshops throughout the semester, exploring such applications as Unity and GitHub, which are crucial to the game development process.

2010 TO PRESENT

CAMERAMAN/CREATIVE COLLABORATOR, ZAID TABANI PRODUCTIONS

Have continuously worked with rap artist/videographer Zaid Tabani since 2010 to shoot music videos, documentaries, and content for YouTube and social media, as well as promotional materials for clients in the Fighting Game Community (FGC) such as Level|Up, Evolution Championship Series (EVO) and Capcom.

2011 TO PRESENT

COMPOSER, DILLON HULSE MUSIC

Through association with the FGC, I've also composed music that's reached a wide audience through song placements featured at tournaments, in trailers, and in releases for games such as "Street Fighter IV." Produced the instrumental for "Evolve," the theme song for the 2011 EVO Fighting Game World Championships. Song has a collective 189,000 views on YouTube and is still used in bumpers for the competition to this day.

EDUCATION

MAY 2020

BACHELOR OF ARTS, JOURNALISM CALIFORNIA STATE UNIVERSITY, LONG BEACH

Graduated Magna Cum Laude with a 3.93 GPA and a focus on multimedia, broadcast and photojournalism.

SKILLS

- Writer and reporter tempered by journalistic standards and ethics
- Passionate videographer capable of shooting video, recording audio and editing
- Flexible, reliable and eager to promote positive communication and relationships with co-workers
- Able to create impactful photos with DSLR and mirrorless cameras through observation and patience
- Fluent with Adobe Premiere Pro and Lightroom for editing video and photos
- Able to compose and program electronic music; fluent with DAW's such as Logic Pro

ACTIVITIES

Aided by a strong work ethic forged over the years through various unfulfilling jobs, I'm looking forward to utilizing my education to find work that aligns more closely with my skillset. I love documenting the journey of people through film, photography and long-form journalism. Stories which explore the human condition through these lenses are so valuable. I also enjoy video games, sports, movies and anime and plan to produce videos, record podcasts and write articles about this content.